

CRESTRON MODULE 1.04.00 DOCUMENTATION

WolfVision Cynap Pure
Optimized for firmware version V1.44f



Document version 1.3
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1 INTRODUCTION

1.1 Version History and Change Log

Version	Date (dd/mm/yyyy)	Remarks
1.04.00	09/12/2020	- NEW: Screen Sharing hostname is shown in the window title when mirroring
1.03.00	28/10/2020	- FIX: Prevent error log flooding caused by calling RemoveByLength() with length=0
1.02.00	18/08/2020	- NEW: configure secure/unsecure connection mode - NEW: Updating connection cycle
1.01.00	26/08/2020	- NEW: Adding text output for power down mode
1.00.00	25/04/2019	Initial release

Modules, touchscreen and SSLInterface file for this version	Version and remarks
Cynap_Pure_Client_1_04	1.04 updated
Cynap_Pure_ver1_04.vtz	1.04 updated
SSLInterface	1.00

1.2 Purpose

The purpose of this document is to provide information about the Crestron Cynap Pure module. This module is for demonstration purposes only (provided as it is) and it is not intended to run in production environments. Please adapt and test this module for your environment.

The words Pure, Cynap Pure and Cynap have the same meaning in this document and are used synonymously.

1.3 Preferred hardware

It is recommended to use at least an MC3 controller and a touch panel.

1.4 Time zone and time server

Configure time zone and time server to allow TLS encrypted web socket communication.
Cynap settings for time server and time zone need to be set on Cynap's general settings.
Legacy TLS 1.0 can be activated in Cynap's security settings.

2 GENERAL DESCRIPTION

2.1 Getting started with the test environment.

In order to utilize the test environment, or any Crestron modules, Crestron's development tools (see 4.4 Software) are needed.

The Cynap Pure may be controlled using the **Cynap_Pure_Client_X_YY.umc** module included, along with the Crestron Simpl+ **Cynap_Pure_Client_X_YY.usp**, and the Simpl# file **SSLInterface.clz**. This module requires a single Ethernet port connection from the Crestron network to the Cynap Pure being controlled. The communication module implements the actual Cynap Pure protocol for communicating to the unit but exposes a more simplified protocol to the programmer.

2.1.1 Files

The following files are included in the test environment file:

File	Description
Main Environment Files	
Cynap_Pure_verX_YY.smw	The SIMPL Windows project file. The main file for the test environment.
Cynap_Pure_Client_X_YY.usp	The Cynap client module source file, written in SIMPL+
SSLInterface.clz	SIMPL# library for encrypted communication
Cynap_Pure_Module_Help.pdf	This help file for the Cynap client. Can be accessed in Simpl Windows by using F1.
Touchpanel Files	
Cynap_Pure_verX_YY.vtp	The Visiontool Pro-e template file (uncompiled) for the touch panel.
Cynap_Pure_verX_YY.vtz	The compiled graphics file for the touch panel which is loaded to the touch panel.
Cynap_Pure_verX_YY.sgd_	Smart Graphics Data file generated by Visiontool Pro-e for Simpl Windows.

3 GRAPHICS TEMPLATE

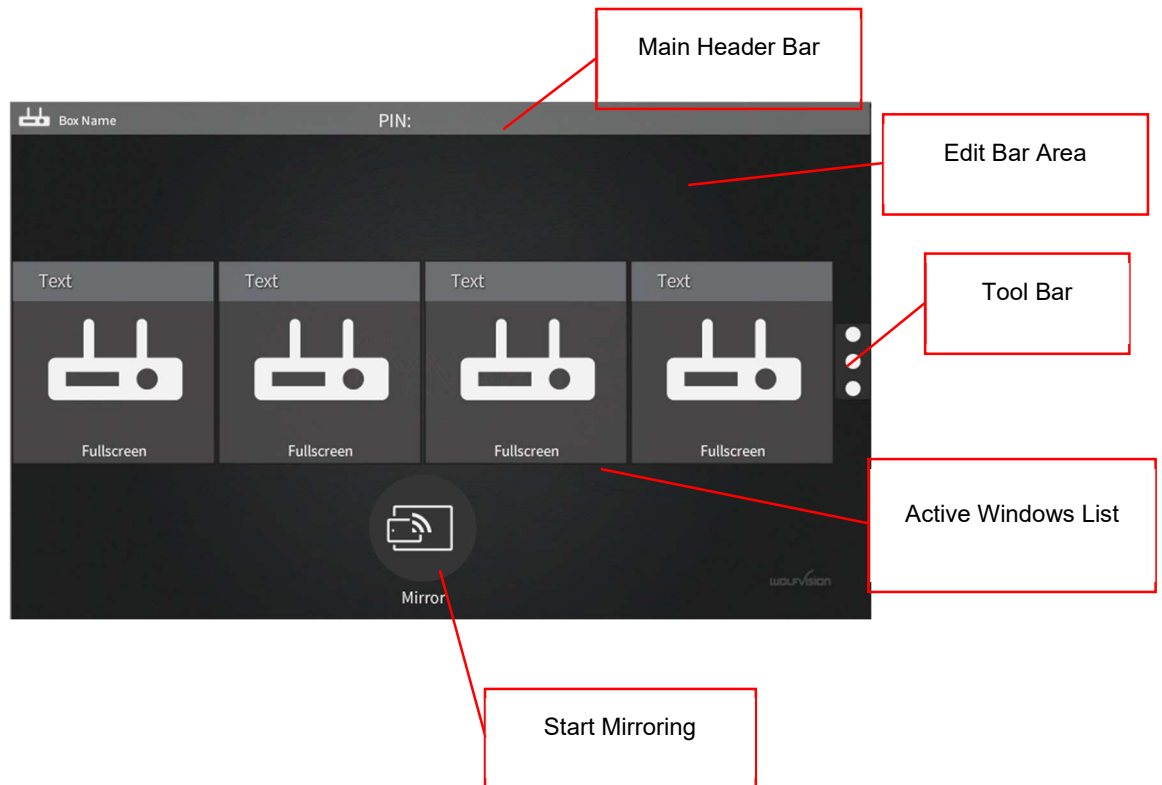
3.1 Overview

The touch panel template file which is used for the test environment, contains all graphical components and elements needed to use the Cynap client on a Crestron touch panel.

3.2 Graphics Theme

The theme is graphically driven, meaning we do not use any theme, but each button/element has a graphic for its states. This allows for easier copying and pasting into existing project files without the need of a Crestron Theme to be present or matched.

3.3 Graphics Structure



- **Main Header Bar**
This area shows the name assigned to the Cynap, "Pin Code" popup area, if a pin code is needed.
- **Start Mirroring**
When Protected Mode is configured on the Cynap (Settings / Mirror / Presentation Mode), this icon appears on the touch panel. This tells the Cynap to allow incoming mirroring connections.
- **Active Windows List**
The center of the panel is for showing what the active sources are on each window. The windows are color coded to match the Cynap display with the color appearing in the top left of each window.

By selecting an active window, the color code will disappear, and be replaced by a full color boarder around the window. This will also activate the "Edit Bar" window.
- **Edit Bar**
 - 1) **Fullscreen/Normal**
This button will make the currently selected window either full screen or return it to normal size. If a window is in full screen mode, it will also appear on the window in the Active Window List.
 - 2) **Close Window**
This button will close the currently selected window and removes it from the Active Window List.

Sources are based on content and may show additional functions.
- **Tool Bar**
The Tool bar will display several functions depending on the Cynap model and its configuration.
 - 1) **Mute**
Press to mute or unmute the main volume.

- 2) **Volume**
Press to change the main volume
- 3) **Close Windows**
This will close all open windows.
- 4) **End Presentation**
Pressing this will prompt to end the presentation with or without saving snapshots and recordings.
- 5) **Standby**
Toggles the power on or off.

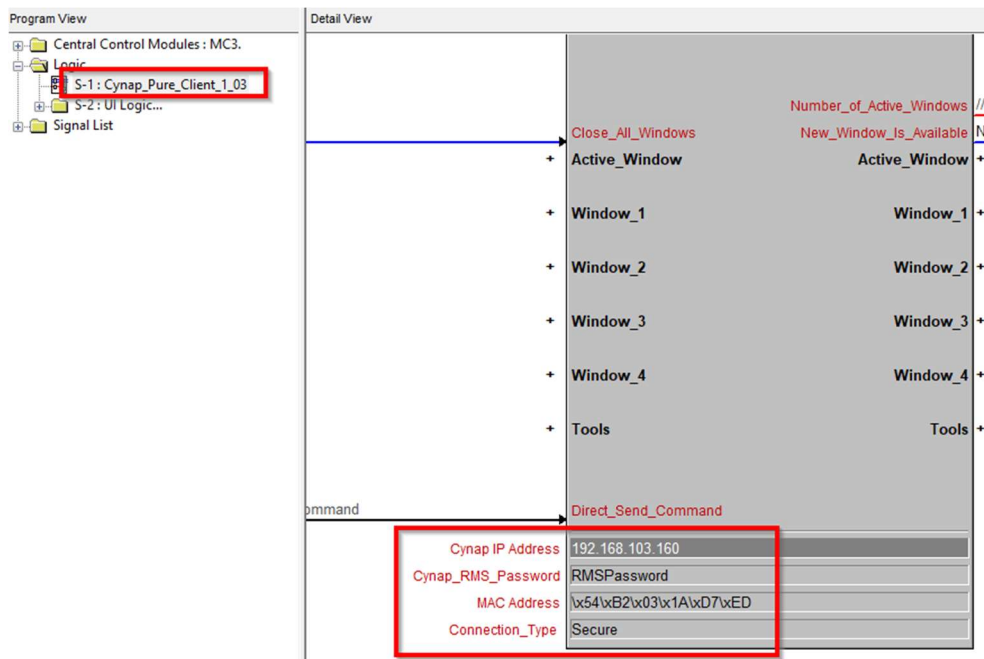
4 COMPILATION & TEST

4.1 Configuration and Compilation Process

4.1.1 Software

To connect to your Cynap, you need to adjust the connection settings in the "Cynap_Pure_Client_X_YY" as follows:

Cynap IP Address	IP address under which your controller reaches your Cynap Pure.
Cynap_RMS_Password	Enter the login password which is configured on your Cynap (see Settings/Login/Room Management System RMS) which will grant User level access.
MAC Address	The MAC address of your specific Cynap networking interface (e.g. LAN1). Mandatory for Wake-on-Lan (WOL) and Standby modes: STANDBY or SHUTDOWN. See Cynap help for more information on WOL and Standby modes.
Connection_Type	Use Secure for encrypted communication with Cynap (see Settings/Security/Secure Connection) Secure connections require the configuration of time zone and timeserver on Crestron and Cynap. Use Unsecure in an environment where TLS is not supported.



Once loaded, press the F12 (Convert/Compile) button to convert the project into a compiled file.

Once the project has been compiled the file will have to be uploaded to the Crestron processor. Depending on your default settings in SIMPL Windows, you might be asked to upload directly from within the application. It is, however, recommended that this process is performed using Crestron's Toolbox application.

4.1.2 Graphics

The touch panel file is opened using Crestron's VisionTools Pro-e software. Once opened, press the F12 key to initiate the compile procedure.

When the compilation process has completed (without failures) a new file will have been generated (e.g. Cynap_Pure_ver1_03.vtz)

This is the graphics file that will have to be uploaded to the touch panel.

4.2 Installation/Upload Process

4.2.1 Software

When Crestron's Toolbox is open, select the "I" icon from the icons list. Alternatively, this function can also be selected from Tools->System Info.

This will open a new dialog window. Depending on your settings, the window might attempt to connect to a previously used connection. Use the "Pencil" icon at the bottom of the window to enter the IP address of the processor.

Select Functions->SIMPL Program->SIMPL Program (Program 01) from the tool bar.

Press "Browse", locate the Cynap_Pure_verX_YY.lpz file and select "Open".

Once selected press "Send" in order to start the transfer.

When the send procedure is complete the processor will reboot and execute the project.

4.2.2 Graphics

Although the upload can be done directly in VisionTools Pro-e, it is recommended to use Crestron's Toolbox for this purpose.

When Crestron's Toolbox is open, select the "I" icon from the icons list. Alternatively, this function can also be selected from Tools->System Info.

This will open a new dialog window. Depending on your settings, the window might attempt to connect to a previously used connection. Use the "Pencil" icon at the bottom of the window to enter the IP address of the Touch Panel.

Select Functions->Project from the tool bar.

Press "Browse", locate the Cynap_Pure_verX_YY.vtz file and select "Open".

Once selected press "Send" to start the transfer of the graphics.

When the send procedure is complete the panel will reboot and load the new graphics.

4.2.3 Connect the Touch Panel

Ensure that the panel is setup to connect to the Crestron MC3 processor using IP-ID 03.

This can be done on the panel's setup menu (refer to the Crestron manual about entering setup menu).

In the setup menu, press "IP Table Setup" and "Add/Edit" the first entry. Use the default port of 41794.

Once the IP Table (IP-ID) settings have been entered (and the program has been loaded to the processor) the "Online" light will turn on.

4.3 Firmware

The Cynap Client has been tested with the following firmware.

Device	Firmware
Crestron MC3 processor	1.502.3151.19579 (mc3_1.502.0047.puf)
Crestron TSW-750	1.501.0013 (tsx_1.501.0013.004.puf)

Device	Firmware
WolfVision Cynap	1.44f

4.4 Software

The following software tools have been used during the development and test process:

Crestron

Software	Version
Simpl Windows	4.11.06.00
Simpl Windows library	508
Simpl+ Cross compiler	1.3

VisionTools Pro-e	6.2.00.00
Device Database	200.15.001
Crestron Database	202.00.001.00
Core 3 UI Controls/Smart Graphics	2.15.04.00
Toolbox	3.04.168.00

4.5 List of Inputs and Outputs

Inputs	<p>Power_On, digital Pulse to power on the device.</p> <p>Power_Off, digital Pulse to power off the device.</p> <p>Power_Toggle, digital Pulse to toggle the power of the device.</p> <p>Presentation_Mode_Open, digital Pulse to put the device into Mirror Mode Open.</p> <p>Presentation_Mode_Protected, digital Pulse to put the device into Mirror Mode Protected.</p> <p>Presentation_Mode_Toggle, digital Pulse to toggle the device between modes.</p> <p>Presentation_New, digital Pulse to start a new presentation.</p> <p>Presentation_End, digital Pulse to end presentation, and power off the device.</p> <p>Presentation_Standby_Text, serial Text to reflect the power down mode of the Cynap Pure.</p> <p>Source_Mirror, digital Pulse to create a new window with content from any mobile mirrored device connected.</p> <p>Close_Mirroring, digital Pulse to close the mirroring connecting popup.</p> <p>Browse_Close_Windows, digital Pulse to close windows associated with browsing.</p> <p>Active_Window_Close, digital Pulse to close the active window.</p>
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	<p>Active_Window_Mode_Fullscreen, digital Pulse to set the active window mode to full screen.</p> <p>Active_Window_Mode_Normal, digital Pulse to set the active window mode to normal.</p> <p>Active_Window_Mode_Toggle, digital Pulse to toggle the active window mode between full screen and normal.</p> <p>Active_Window_Volume_Button, digital Pulse to activate the window volume control page.</p> <p>Active_Window_Volume_In, analog Change level to change the volume level of the active window.</p> <p>Active_Window_Mute_On, digital Pulse to set the active window mute status to On.</p> <p>Active_Window_Mute_Off, digital Pulse to set the active window mute status to Off.</p> <p>Active_Window_Mute_Toggle, digital Pulse to toggle the active window mute status between On and Off.</p> <p>Window_x_Close, digital Pulse to close x window</p> <p>Window_x_Mode_Fullscreen, digital Pulse to set the window mode to full screen</p> <p>Window_x_Mode_Normal, digital Pulse to set the window mode to normal</p> <p>Window_x_Mode_Toggle, digital Pulse to toggle the window mode between full screen and normal</p> <p>Window_x_Volume_In, analog Change level to change the volume level of the window.</p> <p>Window_x_Mute_On, digital Pulse to set the mute status to On</p> <p>Window_x_Mute_Off, digital Pulse to set the mute status to Off</p> <p>Window_x_Mute_Toggle, digital Pulse to toggle the window mute status between On and Off.</p> <p>Tools</p> <p>Master_Volume_level_In, analog Change level to change the volume level of the system.</p> <p>Master_Volume_Mute_On, digital Pulse to set the system mute status to On</p>
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	<p>Master_Volume_Mute_Off, digital Pulse to set the system mute status to On</p> <p>Master_Volume_Mute_Toggle, digital Pulse to toggle the system mute status between On and Off</p> <p>Splash_Screen, digital Pulse to display the splash screen the main screen.</p> <p>SendCommand, serial A passthrough to send commands directly to the Cynap Pure.</p>
Outputs	<p>Link_Established_Fb, digital Shows whether an Ethernet link is established to the Cynap Pure or not.</p> <p>Valid_Login, digital Shows whether the admin password is correct or not.</p> <p>BoxName, serial Text used to display the name of the Cynap Pure unit</p> <p>Power_On_Fb, digital Indicates that the power is on.</p> <p>Power_Off_Fb, digital Indicates that the power is off.</p> <p>Presentation_Mode_Open_Fb, digital Indicates that the mode is Open.</p> <p>Presentation_Mode_Protected_Fb, digital Indicates that the mode is Protected.</p> <p>Power_Button_Text, serial Text used to display the state of the power mode button.</p> <p>BYOD_PIN_code_Show, digital Drives a popup page when a PIN Code is available.</p> <p>BYOD_PIN, serial Text used to display the PIN code.</p> <p>Source_Mirror_Visible, digital This signal will go high when in the Protected Mode</p> <p>Source_Mirror_Waiting, digital This signal will go high when the mirror stream is open and allows for a mirror connection to be established.</p>

	<p>Number_Of_Active_Windows, analog Value of the current number of active windows in use</p> <p>New_Window_Is_Available, digital High if there is the ability to add another source window.</p> <p>Active_Window, analog Value of the currently selected active window</p> <p>Active_Window_Mode_Fullscreen_Fb, digital High if active window is full screen</p> <p>Active_Window_Mode_Normal_Fb, digital High if active window is normal</p> <p>Active_Window_Volume_Subpage, digital High if active window volume button was toggled on to display volume subpage</p> <p>Active_Window_Volume_Out, analog Volume level of the current active window</p> <p>Active_Window_Mute_On_Fb, digital High if active window mute is on</p> <p>Active_Window_Mute_Off_Fb, digital High if active window mute is off</p> <p>Window_x_Selected_Fb, digital High if the window x is the currently selected window</p> <p>Window_x_Visible_Fb, digital High if the window has a valid source</p> <p>Window_x_Source_Text, serial Text name of the valid source</p> <p>Window_x_Source_Type, analog Value of the valid source</p> <p>Window_x_Mode_Fullscreen_Fb, digital High if active window is full screen</p> <p>Window_x_Mode_Normal_Fb, digital High if active window is normal</p> <p>Window_x_Volume_Out, analog Volume level of the current active window</p> <p>Window_x_Mute_On_Fb, digital High if active window mute is on</p> <p>Window_x_Mute_Off_Fb, digital High if active window mute is off</p>
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	<p>Tools</p> <p>Master_Volume_Level_Out, analog Value of the system volume level</p> <p>Master_Mute_On_Fb, digital High if the system mute is on</p> <p>Master_Mute_On_Fb, digital High if the system mute is off</p> <p>Splash_Screen_Enabled, digital Indicates that the Splash Screen is available to be displayed.</p>
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